

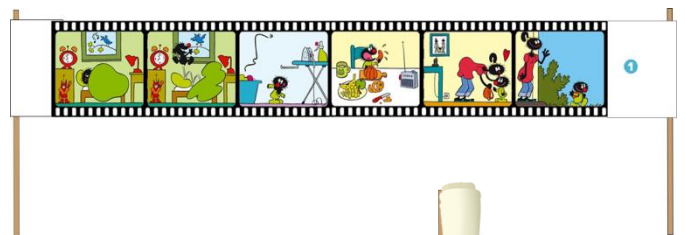
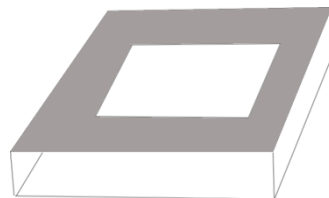


Welcome to Rita's place, she is a storyteller. Come in, make yourself comfortable, let yourself be transported by her extraordinary story box, and travel to the imaginary worlds whose doors she opens for you. But don't miss out any details of her fabulous stories!

**1) Components and set up**

1 story box

8 story bands



These stories are rolled around chopsticks and held in place with a small elastic band.

19 cards with objects on the front and numbers on the back.

1 timer for advanced mode



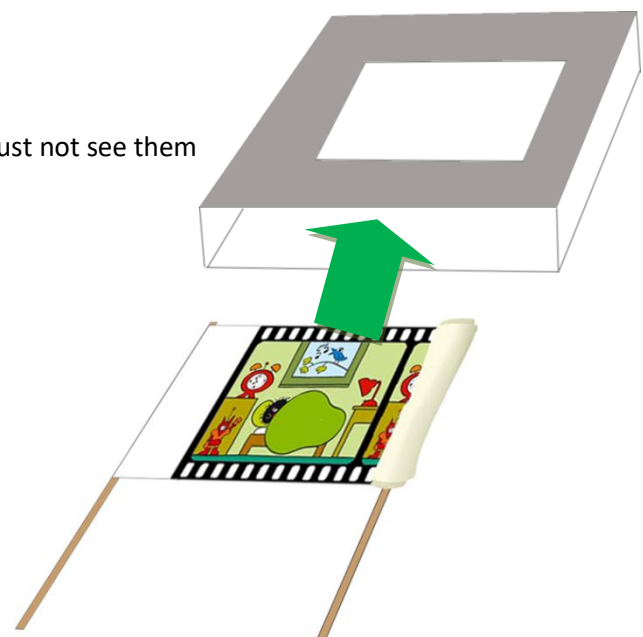
**Discovery mode**

One player takes the role of Rita, the others are the listeners.

Rita chooses at random one of the 8 rolled-up stories.

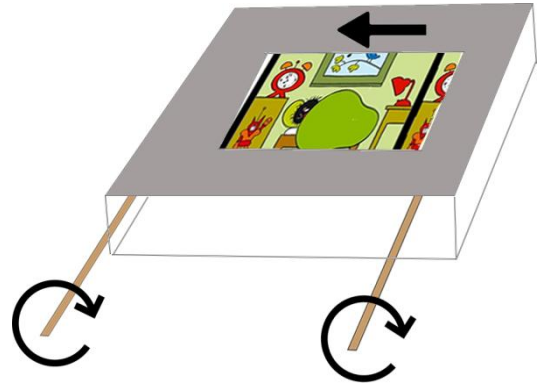
The listeners receive 10 cards which they keep secret, Rita must not see them

Rita removes the elastic band to unfold the story and place it in the story box keeping the chopsticks in her hand.



### How it works

Once the story is in the box and the players ready, Rita simply turns the sticks to make the story move forward, she tells it to the other players trying not to forget any details.



The listeners must listen carefully and select from their cards those that are part of the story and those that are not.

### Objective number 1: find the story number

When the story ends, listeners flip the cards they selected as part of the story and the cards they didn't selected to find the story number. This number should appear on all the selected card backs and not appear on the non selected card backs. The number is written at the end of the story.

If the listeners found the story number they win, otherwise they lose

### Objective number 2: doing a perfect

The team has 1 "miss" for any card selected that was not part of the story and for any card that was part of the story but was not selected.

<u>missed</u>	
<u>0</u>	Well done, Rita told her story in a remarkable way and the listeners were able to hear every subtle detail.
<u>1</u>	That's good, you just missed one little detail. The story was almost perfect or almost perfectly listened to
<u>2</u>	It's not bad, almost all the elements were told and found.
<u>3</u>	You missed a few things, who missed out a bit, Rita? the listeners? or both?
<u>4</u>	A lot of little approximations or errors of attention, try to be more precise and more concentrated.
<u>5 ou +</u>	Are you sure you've read and heard the same story? Try again to do better.

### Normal mode

The game is played in the same way, but the listeners listen to the story without knowing the 10 cards, they will discover the cards when the story ends.

### Solo mode

As in normal mode, the storyteller watches his/her story and only discovers the 10 cards after the story has ended.

### **Dream mode**

The listeners close their eyes during the story and wake up at the end

### **Advanced mode**

A 1 minute timer starts when the story begins and the story ends when the timer is over. The story teller will only have 1 minute !